

Daily Scrum Meeting Minutes:

Attendees: Lauren Stone (#6235603), Daniel Gonzalez (#6285324), Juan de Dios Nunez (#6497675), Nicholas Brotherhood (#6352749), Daniel Bencomo (#6286672)

Start time: 9:00 P.M.

End time: 9:30 P.M.

Lauren Stone:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Worked on report design and aura descriptions.
- What is planned to be done until the next scrum meeting?
 - Continue to complete tasks and check in with Daniel G. on the login page.
- What are the hurdles?
 - None.

Daniel Gonzalez:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Made tweaks to Log in page based on discussion with Lauren
- What is planned to be done until the next scrum meeting?
 - Work with UI team for loading screen, and report analysis
- What are the hurdles?
 - No hurdles

Juan de Dios Nunez :

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Worked on fixing endpoint bugs
- What is planned to be done until the next scrum meeting?
 - Continue working on bugs
- What are the hurdles?
 - N/A

Nicholas Brotherhood:

- How many hours did I work since the last meeting?
 - 3 Hours

- What was done since the last scrum meeting?
 - Fixed the logic on the users' genre distribution report to be more accurate and looked into pulling images for tracks and artists
- What is planned to be done until the next scrum meeting?
 - Continue looking into pulling images and work on the time range of results.
- What are the hurdles?
 - No hurdles.

Daniel Bencomo:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Finalizing the last steps into committing the loading screen between the user auth and the loading of the stats
- What is planned to be done until the next scrum meeting?
 - To completely commit and push the loading screen into the audio aura app allowing the stats a chance to be fetch so its a smooth interface for the user while also applying the frontend designs
- What are the hurdles?
 - None